

I got a load failed message, when I used 3DXChange to export CC characters as FBX and loaded them into Character Creator 1.5.

Currently, Character Creator 1.5 does not support the FBX that exports from 3DXChange. Even if it is a CC character.

Reallusion FAQ

<https://kb.reallusion.com/Product/50440/I-got-a-load-failed-message-when-I-used-3DXChange-to-export->