How to solve visual defects during character motion editing? (v3.1)

There are two ways to fix this issue: -

- 1) Enlarge to higher resolution on the original image.
- 2) Adjust subdivision options via Bone Editor in Composer Mode.

Reallusion FAQ

https://kb.reallusion.com/Product/52526/How-to-solve-visual-defects-during-character-motion-editing-v31