Iray Render plug-in v1.1 currently supports the following Items / features:

Item	Iray Plug-in v1.1
Object	
Avatar	v
Prop	v
Terrain (iClone Only)	v
iTree (iClone Only)	v
iGrass (iClone Only)	v
Image Layer	x
Water	x
iParticle	x
PopcornFX Particale	x
Light	
Iray Sun & Sky	**v**
IES Light	**v**
Directional Light	v
Spot Light	v
Point Light	v
Camera	
DOF	v
Bokeh	v
Visual Effect	
Iray Tonemapper	**v**
Iray Bloom Filter	**v**
IBL Settings	v
GI Settings	x
Shadow Map	x
Ambient Light	x
Ambient Occlusion	x
Fog Settings	x
Toon Shader	x
HDR Effect	x
Post Effect	x

*Iray is a physically based rendering engine that handles global illumination and shadows differently from iClone and Character Creator. So straight-forward auto-conversion of scene materials, lights, and environments is not realistic.

*The Iray render plugin provides tonemapper and bloom filter functions for adding additional post-effects to the final render, see Manual for more details.