Iray Render plug-in v1.1 currently supports the following Items / features:

Item	Iray Plug-in v1.1
Object	
Avatar	V
Prop	V
Terrain (iClone Only)	V
iTree (iClone Only)	V
iGrass (iClone Only)	V
Image Layer	X
Water	X
iParticle	X
PopcornFX Particale	X
Light	
Iray Sun & Sky	V
IES Light	V
Directional Light	V
Spot Light	V
Point Light	V
Camera	
DOF	V
Bokeh	V
Visual Effect	
Iray Tonemapper	V
Iray Bloom Filter	V
IBL Settings	V
GI Settings	X
Shadow Map	X
Ambient Light	X
Ambient Occlusion	X
Fog Settings	X
Toon Shader	X
HDR Effect	X
Post Effect	X

What assets does the Iray Render plugin v1.1 for iClone 7 and Character Creator 3 support? (v1.1)

*Iray is a physically based rendering engine that handles global illumination and shadows differently from iClone and Character Creator. So straight-forward auto-conversion of scene materials, lights, and environments is not realistic.

*The Iray render plugin provides tonemapper and bloom filter functions for adding additional post-effects to the final render, see Manual for more details.