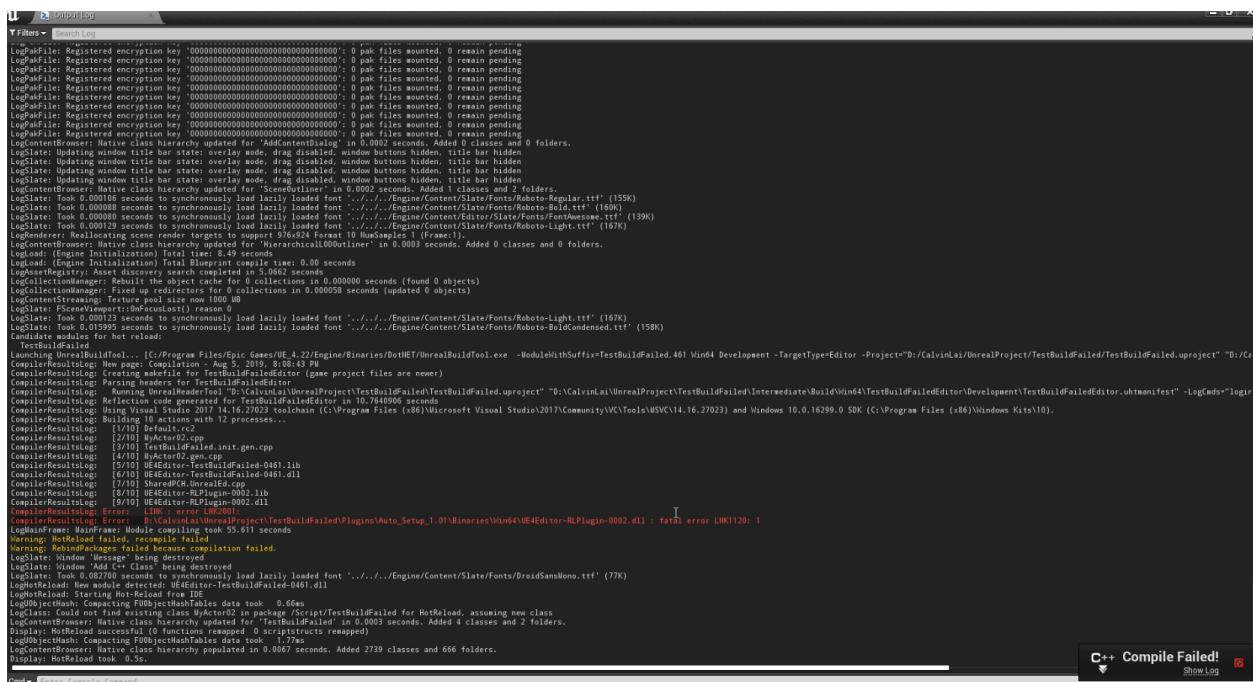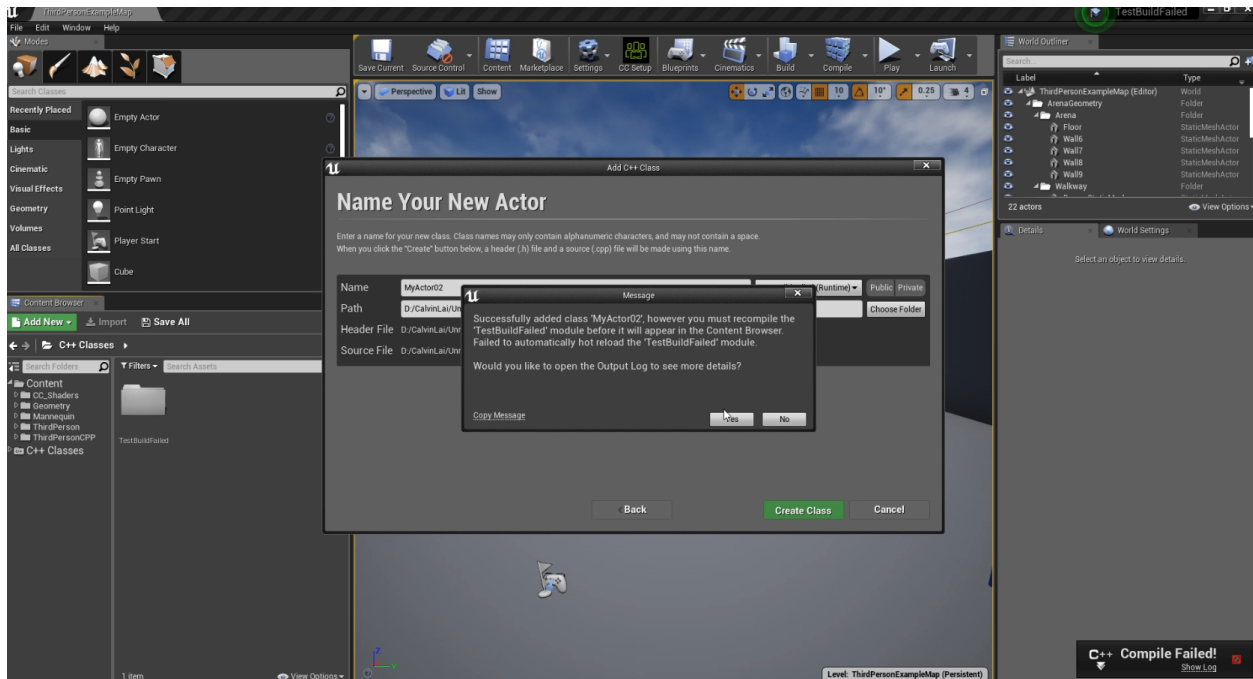# How to avoid error caused by using Unreal C++ project with Character Creator & iClone Auto Setup? (v3.1)

Please build your C++ Unreal project first before installing Auto Setup to prevent compiler error.

How to avoid error caused by using Unreal C++ project with Character Creator & iClone Auto Setup? (v3.1)