

I can't see my character after transferring to Unreal in Mobile Render. (v1.2)

There are some limitation for Unreal Mobile Render, such as number of bones or polygons, please see the [official page here](#).

Reallusion FAQ

<https://kb.reallusion.com/Product/52900/I-can't-see-my-character-after-transferring-to-Unreal-in-Mobile-Render>