Windows Media Player 12 cannot play Cartoon Animator MOV videos without the prior installation of the K-Lite codec pack.

You can download and install the free basic version of the K-Lite codec pack from this link:

https://codecquide.com/download k-lite codec pack basic.htm

Note:

- MOV video files exported with transparency will not retain its transparency when imported back into Cartoon Animator.
- To keep transparency, use the PopVideo option to render videos

Reallusion FAQ

https://kb.reallusion.com/Product/52981/How-to-play-MOV-videos-in-Windows-Media-Player-12