

Why is Cartoon Animator 5 only available for Windows OS, and not for Mac OS?

Now regrettably, we will no longer be providing the Cartoon Animator Mac version after the Cartoon Animator 5 launch.

This is due to the fact that one of the key features of Cartoon Animator is animation creation via mocap solution, which the Mac OS does not support when it comes to many popular mocap devices. In addition, our main product strategy will primarily focus on providing a smooth pipeline for 3D and 2D animation software, like iClone Motion Link for Cartoon Animator. This compounds the issue as our other 3D softwares are also not compatible with Mac OS, for the same reason.

In the future, customer service for Cartoon Animator 4 Mac users will still be available, but there will be no further upgrades on the Cartoon Animator Mac version.

Reallusion FAQ

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