

Why does turning my head affect the tracking negatively?

AccuFACE tracks from rgb cameras to relay facial mocap data. Unlike the depth capabilities of the iPhone, a typical camera can not compensate for the loss of tracking data when the head is turned sideways ([Limit Tracking Angle can reduce the tracking interference](#)). For best results, you will need to ensure that the range of facial performance does not exceed the recommended head turn angles.

Reallusion FAQ

<https://kb.reallusion.com/Product/53171/Why-does-turning-my-head-affect-the-tracking-negatively->