The MD Actor / MD Prop Hover effect has a strange halo.

Currently, MD Actor / MD Prop Hover uses a Glow Map to create the effect. If HDR is enabled with Bloom, you will see a halo effect. You can temporarily disable Bloom to avoid this issue.

Reallusion FAQ
https://kb.reallusion.com/Product/53214/The-MD-Actor-MD-Prop-Hover-effect-has-a-strange-halo