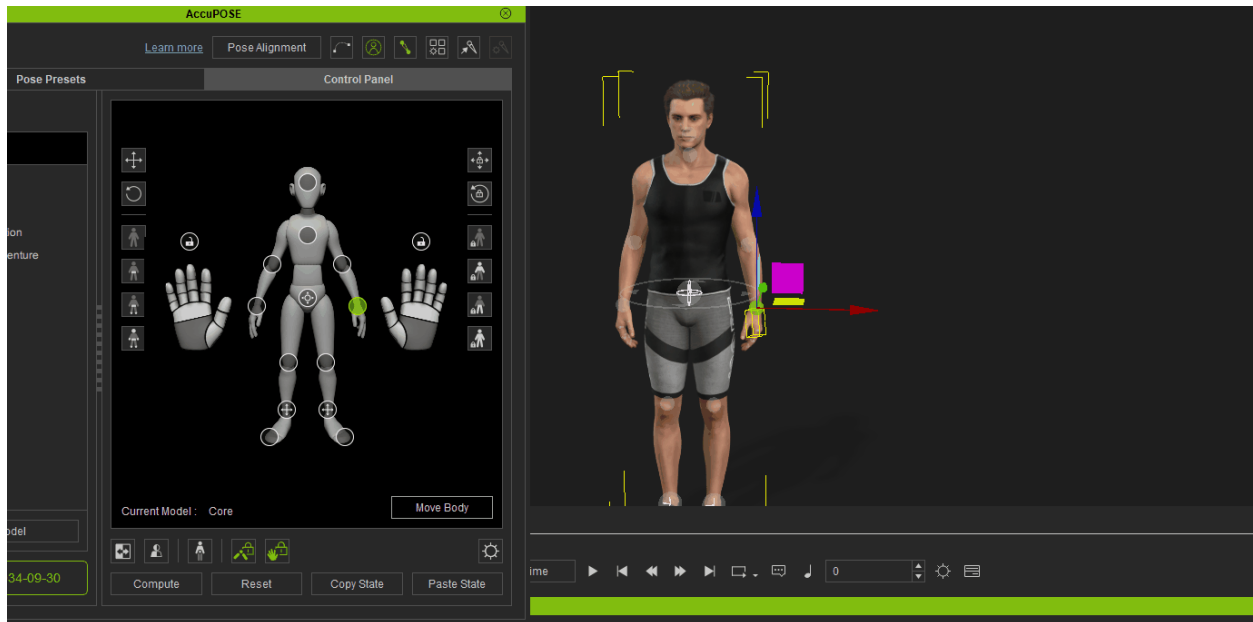


Why does the character's pose change so dramatically after activating the control points and applying a different training model?

This is usually the result of control points exceeding the original IK limits of the character. When a recomputation is triggered by switching to a different model, the IK solvers will automatically adjust the pose to fall within reasonable ranges for naturalistic articulation.



Reallusion FAQ

<https://kb.reallusion.com/Product/53219/Why-does-the-characters-pose-change-so-dramatically-after-acti>