The mirrored pose does not entirely match the original pose after executing Pose Mirror in the AccuPOSE panel.

Since AccuPOSE is AI-based, the mirrored control point positions may yield slight deviations. Using Edit Motion Layer for full-body posing would result in more accurate mirroring.

Reallusion FAQ

https://kb.reallusion.com/Product/53221/The-mirrored-pose-does-not-entirely-match-the-original-pose-after-domain and the control of the contr