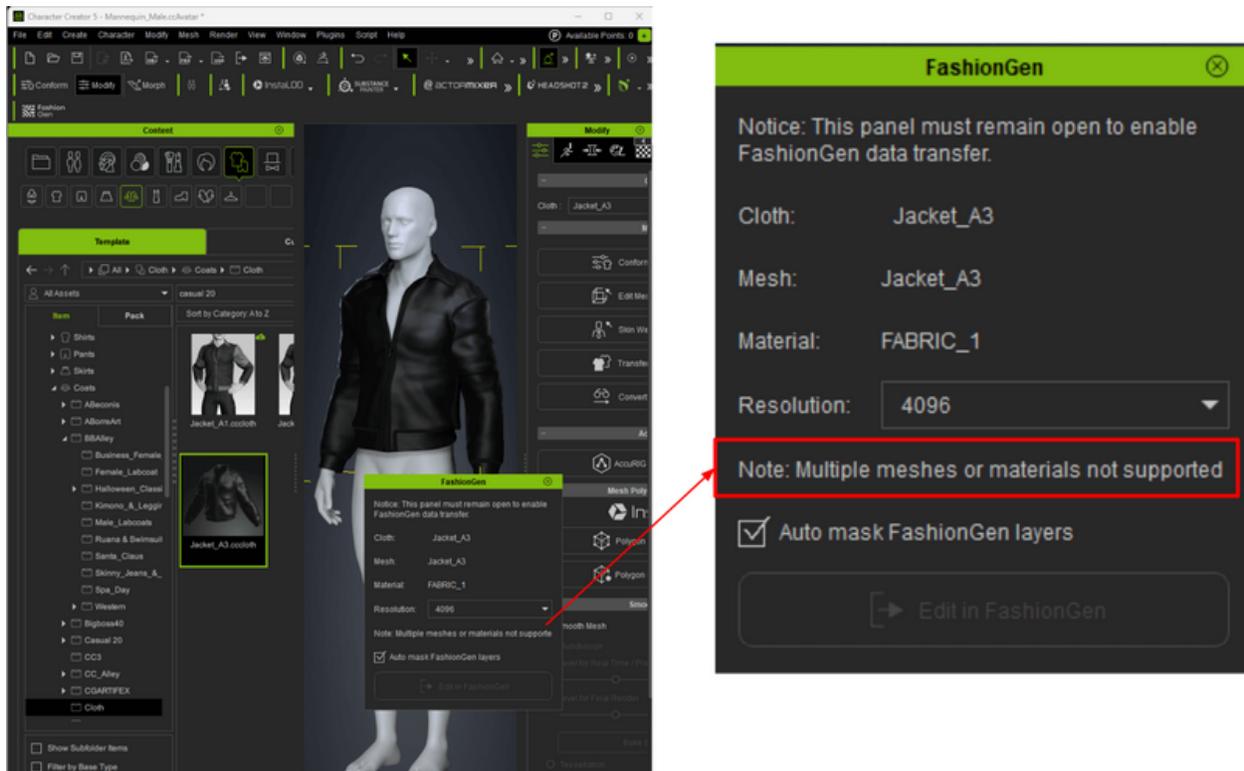


Why can't I edit certain assets in FashionGen?

Assets that display the message **Note: Multiple meshes or materials are not supported** are not compatible with the current version of FashionGen. This limitation typically does not affect Reallusion-created content, as these assets are designed with a single-mesh, single-material structure to ensure full compatibility with FashionGen.



Reallusion FAQ

<https://kb.reallusion.com/Product/53261/Why-can't-I-edit-certain-assets-in-FashionGen>