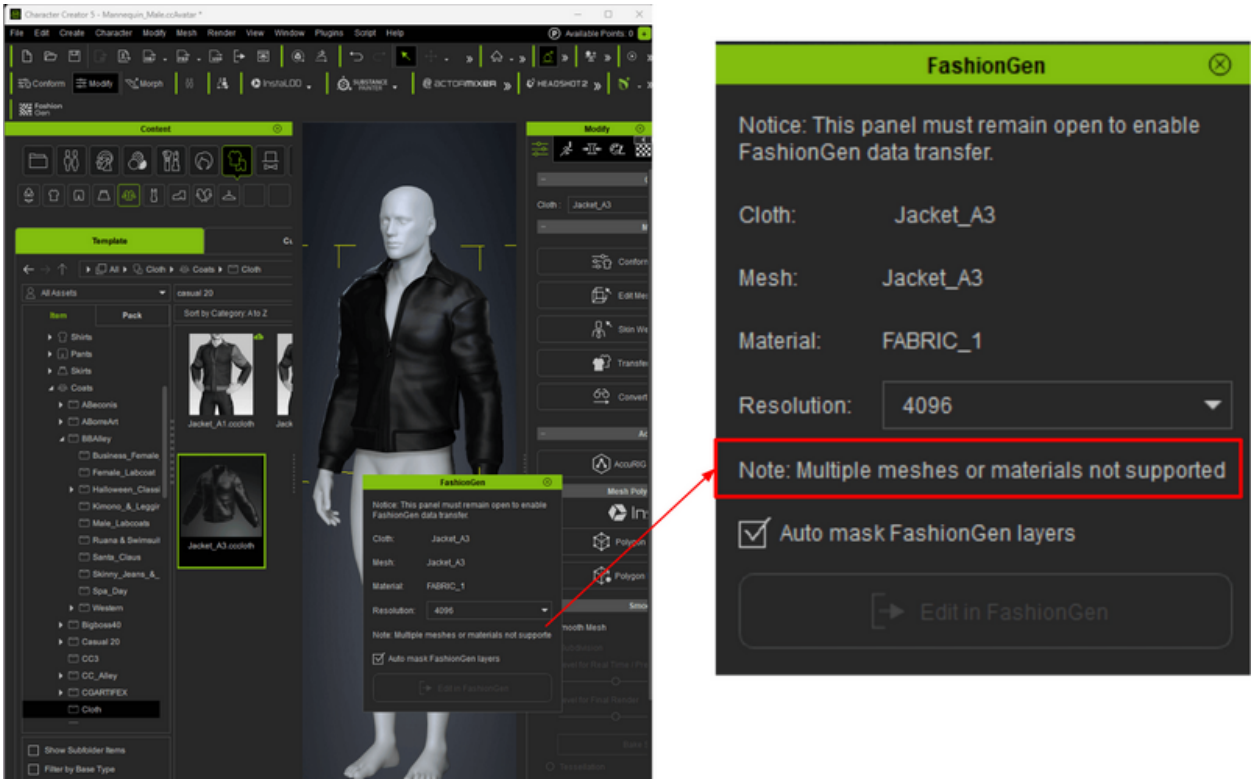
Assets that display the message “**Note: Multiple meshes or materials are not supported**” are not compatible with the current version of FashionGen. This limitation typically does not affect Reallusion-created content, as these assets are designed with a single-mesh, single-material structure to ensure full compatibility with FashionGen.



Reallusion FAQ
https://kb.reallusion.com/Product/53261/Why-can’t-I-edit-certain-assets-in-FashionGen