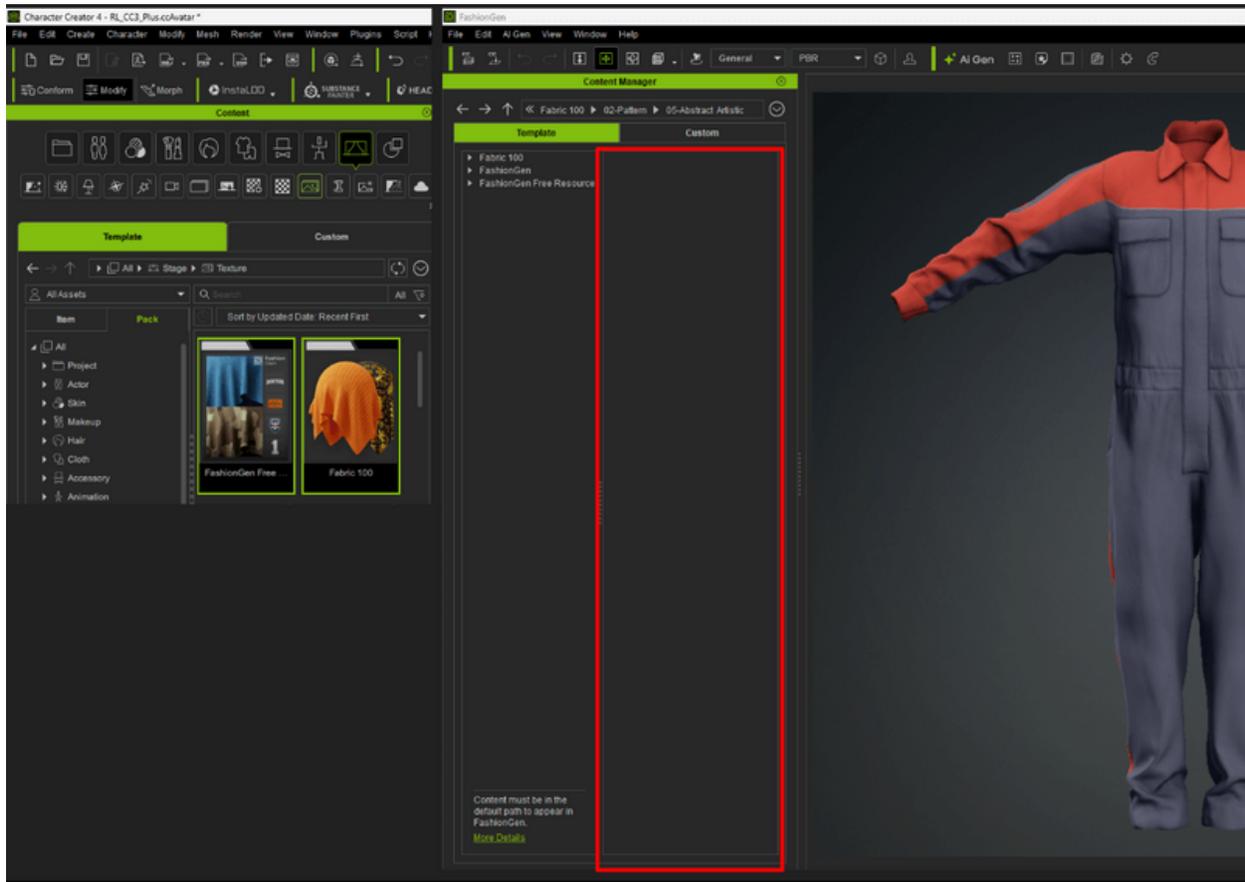


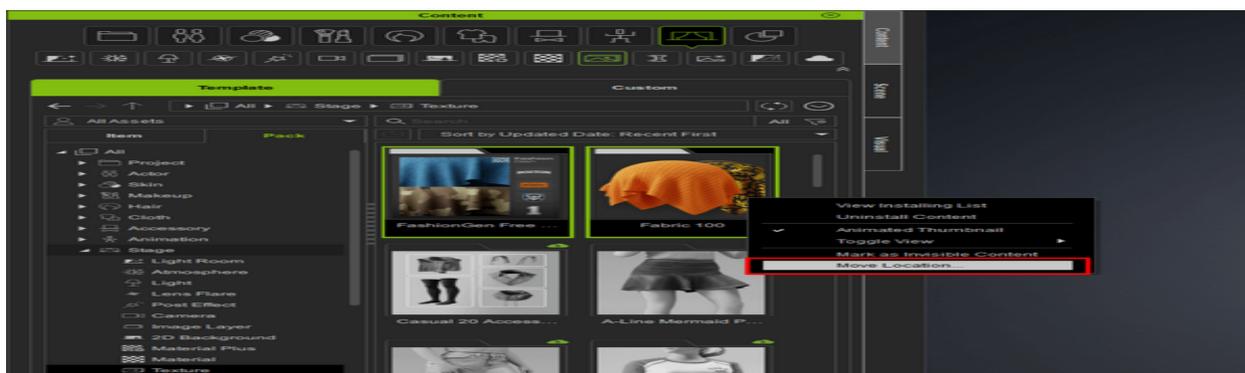
How can I make FashionGen asset packs for Character Creator appear in FashionGen (e.g. Fabric 100 or the FashionGen Free Resource) ?

Follow the steps below to move FashionGen content into the default installation path so that FashionGen Manager can detect it.

1. Open CC Content Manager and locate the pack under "Template > Stage > Texture > FashionGen".

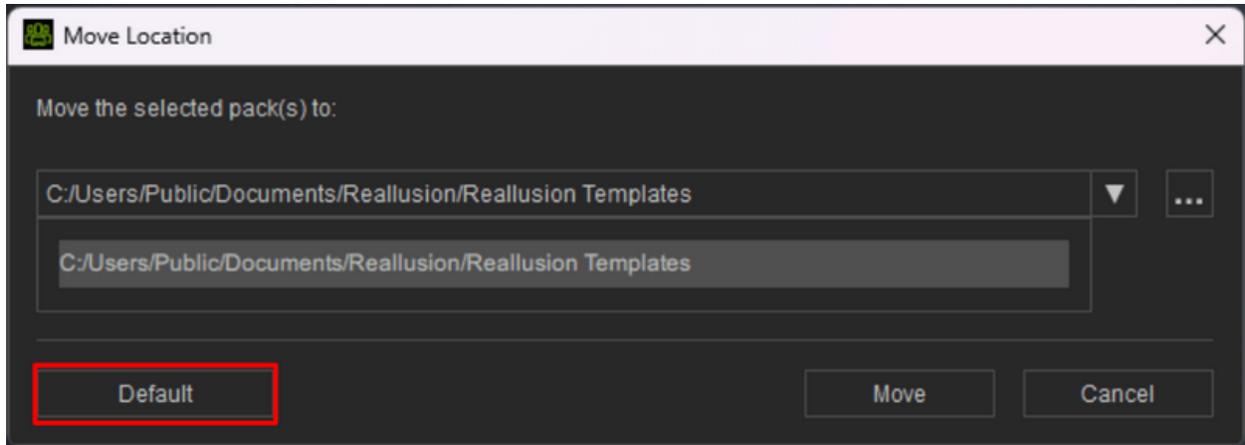


2. Select the pack, right-click it, and choose "Move Location".



How can I make FashionGen asset packs for Character Creator appear in FashionGen (e.g. Fabric 100 or the FashionGen Free Resource) ?

3. In the pop-up dialog, click the Default button to reset the content path.



4. Once completed, check to ensure that the content is available in the FashionGen Content Manager.

Reallusion FAQ

<https://kb.reallusion.com/Product/53262/How-can-I-make-FashionGen-asset-packs-for-Character-Creator->